

COUNTY OF SAN DIEGO DEPARTMENT OF PLANNING AND LAND USE: Zoning REQUEST FOR AGENCY RECOMMENDATION

February 3,2012 Date:

Assessor's

612-091-13-00 Parcel Number:

Case Number: 3300-12-002 (P12-002)

Requested

February 24,2012 Response Date:

Project

40866 OLD HIGHWAY 80 Location:

Attached to this transmittal is a project that was recently submitted to the Department of Planning and Land Use. The Department is requesting an agency review and comment on the development application entered above. Please return this form and any written comments to the Project Processing Control Center of this Department within 20 days as indicated by the response date entered above. If there are any questions regarding this application or in completing this form, please contact the Project Processing Control Center at (858) 694-3292.

Please include the case file number on all correspondence

FOR SPECIAL DISTRICTS

FIRE DISTRICT WATER AGENCY SEWER AGENCY SCHOOL DISTRICT Please review the proposal and provide this department with any additional information or conditions to be considered in project review.

FOR COUNTY TAX COLLECTOR

Is the parcel delinquent?: Yes No (circle one) Signature & date:

FOR COUNTY DEPARTMENTS

ANIMAL CONTROL **AGRICULTURE ENVIRONMENTAL HEALTH** **LIBRARY**

PARKS & RECREATION

SHERIFF

Please review the project proposal and provide written comment of departmental concerns to be considered during discretionary review.

FOR OTHER GOVERNMENTAL AGENCIES

INCORPORATED CITY DEPT. OF FISH AND GAME STATE AND FEDERAL FORESTRY STATE DEPT. OF HEALTH AND EDUCATION

APCD **CALTRANS LAFCO SANDAG RWQCB**

This project may be in or adjacent to an area of concern to your jurisdiction. Please review the enclosed information and provide written comment as appropriate.

FOR PRIVATE UTILITY AND ENVIRONMENTAL **GROUPS**

Please review the enclosed information and provide written comment of concerns to be considered during discretionary review.

Please email all agency recommendations to: CommunityGroups.LUEG@sdcounty.ca.gov

